

RFC Compliance Test Report
RIPNG Results

	Quagga 0.99.21	Quagga 0.99.22	Quagga 0.99.22.1	Quagga 0.99.22.4	Quagga 0.99.23	Quagga 0.99.23.1	Quagga 0.99.24	Quagga 1.0.20160315	Quagga 1.0.20161017	Quagga 1.1.0
Type	QUAGGA	QUAGGA	QUAGGA	QUAGGA	QUAGGA	QUAGGA	QUAGGA	QUAGGA	QUAGGA	QUAGGA
OS	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 14.04	Ubuntu 16.04	Ubuntu 16.04
Commit ID	828f235	66b63aa	747d6e7	15fe4b7	a4b5665	8e7e875	f191f1e	86c5d2e	4571b5f	258f3da
Commit Date	2012-05-01	2013-02-10	2013-04-11	2013-09-02	2014-06-23	2014-08-25	2015-03-02	2016-03-15	2016-10-17	2016-10-18
ANVL-RIPNG-1.1	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
MUST	ANVL, setup verification									
	Setup verification tests DUT sends unsolicited RIPng response.									
ANVL-RIPNG-1.2	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
MUST	ANVL, setup verification									
	Setup verification tests RIPng process responds to Unicast Request Message at UDP Port 521.									
ANVL-RIPNG-1.3	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
MUST	ANVL, setup verification									
	Setup verification tests Once the entry has been validated, update the metric by adding the cost of the network on which the message arrived.									
ANVL-RIPNG-1.4	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
MUST	ANVL, setup verification									
	Setup verification tests DUT forwards the packet according to routing table entry.									
ANVL-RIPNG-1.5	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
MUST	ANVL, Setup verification									
	Setup verification tests Whenever the metric for a route is changed, an update is triggered.									

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ANVL-RIPNG-1.6 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
ANVL, setup verification										
Setup verification tests When the number of RTEs do not fit in one RIPng Unsolicited Update then split the RTEs across multiple IPv6 fragments										
ANVL-RIPNG-2.1 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2 p4 Protocol Specification RFC 2080 s2.1 p7 Message Format										
RIPng Message Format The RIPng metric of a network is an integer between 1 and 15, inclusive, specifying the current metric for the destination; or the value 16 (infinity), which indicates that the destination is not reachable.										
ANVL-RIPNG-2.2 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.1 p5 Message Format										
RIPng Message Format Each router that uses RIPng has a routing process that sends datagrams on UDP port number 521, the RIPng port. Unsolicited routing update messages have both the source and destination port equal to the RIPng port.										
ANVL-RIPNG-2.3 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.1 p5 Message Format										
RIPng Message Format Each router that uses RIPng has a routing process that receives datagrams on UDP port number 521, the RIPng port.										
ANVL-RIPNG-2.4 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.1 p5 Message Format										
RIPng Message Format Those sent in response to a request are sent to the port from which the request came.										

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ANVL-RIPNG-3.1 MUST	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL
RFC 2080 s2.1.1 p7 Next Hop										
RIPng Next Hop The route tag and prefix length in the next hop RTE must be set to zero on sending.										
ANVL-RIPNG-3.2 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.1.1 p7 Next Hop										
RIPng Next Hop The route tag in the next hop RTE must be ignored on reception. (Note : Prefix Length is set to zero but route tag set to non-zero so DUT must ignore this non-zero value)										
ANVL-RIPNG-3.3 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.1.1 p7 Next Hop										
RIPng Next Hop The prefix length in the next hop RTE must be ignored on reception. (Note : Prefix Length is set to non-zero but route tag set to zero so DUT must ignore this non-zero value)										
ANVL-RIPNG-3.4 SHOULD	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.1.1 p8 Next Hop										
RIPng Next Hop Specifying a value of 0:0:0:0:0:0:0 in the prefix field of a next hop RTE indicates that the next hop address should be the originator of the RIPng advertisement.										
ANVL-RIPNG-3.5 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.1.1 p8 Next Hop										
RIPng Next Hop An address specified as a next hop must be a link-local address. If the received next hop address is not a link-local address, it should be treated as 0:0:0:0:0:0:0										

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ANVL-RIPNG-4.1 SHOULD	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL
	RFC 2080 s2.2 p8 Addressing Considerations									
	RIPng Addressing Considerations In general, the system administrator will be provided with a way to specify which routers should create and advertise default route entries.									
ANVL-RIPNG-5.1 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.3 p9 Timers									
	RIPng Timers Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message. - The 30-second timer is offset by a small random time (+/- 0 to 15 seconds) each time it is set. The offset is derived from: 0.5 * the update period (i.e. 30).									
ANVL-RIPNG-5.2 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.3 p9 Timers									
	RIPng Timers If 180 seconds elapse from the last time the timeout was initialized, the route is considered to have expired.									
ANVL-RIPNG-5.3 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.3 p9 Timers									
	RIPng Timers Deletions can occur for one of two reasons: - the timeout expires. (Note: The received RIPng Update from DUT can be a triggered update or a regular update that will have the metric field for the RTE set to 16 (infinity))									

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ANVL-RIPNG-5.4 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.3 p9 Timers RFC 2080 s2.4.2 p13 Response Messages										
RIPng Timers Deletions can occur for one of two reasons: - the metric is set to 16 because of an update received from the current router (Note: Deletion process triggers an Update)										
ANVL-RIPNG-5.5 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.3 p10 Timers										
RIPng Timers Until the garbage-collection timer expires, the route is included in all updates sent by this router.										
ANVL-RIPNG-5.6 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.3 p10 Timers										
RIPng Timers When the garbage-collection timer expires, the route is deleted from the routing table.										
ANVL-RIPNG-6.1 SHOULD	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL
RFC 2080 s2.4.1 p10 Request Messages										
RIPng Request Messages Normally, Requests are sent as multicasts, from the RIPng port, by routers which have just come up and are seeking to fill in their routing tables as quickly as possible.										
ANVL-RIPNG-6.4 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.1 p10 Request Messages RFC 2080 s2.5.2 p15 Generating Response Messages										
RIPng Request Messages However, there may be situations ... If such a Request is received, the router responds directly to the requestor's address and port with a globally valid source address since the requestor may not reside on the directly attached network.										

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ANVL-RIPNG-6.5 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.4.1 p11 Request Messages									
	RIPng Request Messages If there are no entries, no response is given.									
ANVL-RIPNG-6.6 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.4.1 p11 Request Messages									
	RIPng Request Messages For each entry, look up the destination in the router's routing database and, if there is a route, put that route's metric in the metric field of the RTE.									
ANVL-RIPNG-6.7 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.4.1 p11 Request Messages									
	RIPng Request Messages If there is no explicit route to the specified destination, put infinity in the metric field.									
ANVL-RIPNG-6.8 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.4.1 p11 Request Messages									
	RIPng Request Messages If the request is for specific entries, they are looked up in the routing table and the information is returned as is; no Split Horizon processing is done.									
ANVL-RIPNG-7.1 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.4.2 p11 Response Messages									
	RIPng Response Messages The Response must be ignored if it is not from the RIPng port.									

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ANVL-RIPNG-7.2 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p11 Response Messages										
RIPng Response Messages The Response must be ignored if it is not from the RIPng port. (Note: Here we are testing that response will be accepted if it is from RIPng Port)										
ANVL-RIPNG-7.3 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p11 Response Messages RFC 2080 s2.5.2 p15 Generating Response Messages										
RIPng Response Messages The datagram's IPv6 source address should be checked to see whether the datagram is from a valid neighbor; the source of the datagram must be a link-local address.										
ANVL-RIPNG-7.4 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.4.2 p11 Response Messages RFC 2080 s2.5.2 p15 Generating Response Messages										
RIPng Response Messages The datagram's IPv6 source address should be checked to see whether the datagram is from a valid neighbor; the source of the datagram must be a link-local address.										
ANVL-RIPNG-7.5 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.4.2 p11 Response Messages										
RIPng Response Messages It is also worth checking to see whether the response is from one of the router's own addresses. If a router processes its own output as new input, confusion is likely, and such datagrams must be ignored.										

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ANVL-RIPNG-7.6 MUST	pass	unpredict	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages As an additional check, periodic advertisements must have their hop counts set to 255, and inbound, multicast packets sent from the RIPng port (i.e. periodic advertisement) must be examined to ensure that the hop count is 255.										
ANVL-RIPNG-7.7 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages As an additional check, periodic advertisements must have their hop counts set to 255, and inbound, multicast packets sent from the RIPng port (i.e. triggered update packets) must be examined to ensure that the hop count is 255.										
ANVL-RIPNG-7.8 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages As an additional check, periodic advertisements must have their hop counts set to 255.										
ANVL-RIPNG-7.9 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages Queries and their responses may still cross intermediate nodes and therefore do not require the hop count test to be done.										
ANVL-RIPNG-7.10 SHOULD	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages The basic validation tests of a RTE are: - is the destination prefix valid (e.g., not a multicast prefix and not a link-local address) A link-local address should never be present in an RTE.										

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ANVL-RIPNG-7.11 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages If any check fails, ignore that entry and proceed to the next.										
ANVL-RIPNG-7.12 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages Once the entry has been validated, update the metric by adding the cost of the network on which the message arrived. If the result is greater than infinity, use infinity. That is, metric = MIN (metric + cost, infinity).										
ANVL-RIPNG-7.13 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages If there is no such route, add this route to the routing table, unless the metric is infinity (there is no point in adding a route which unusable).										
ANVL-RIPNG-7.14 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
NEGATIVE RFC 2080 s2.4.2 p12 Response Messages										
RIPng Response Messages If there is no such route, add this route to the routing table, unless the metric is infinity (there is no point in adding a route which unusable).										
ANVL-RIPNG-7.15 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
RIPng Response Messages Adding a route to the routing table consists of: - Signal the output process to trigger an update.										

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ANVL-RIPNG-7.16 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages</p> <p>If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout.</p>										
ANVL-RIPNG-7.17 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages</p> <p>If the datagram is from the same router as the existing route, and the new metric is different than the old one;</p> <ul style="list-style-type: none"> - Adopt the route from the datagram. That is, put the new metric in. 										
ANVL-RIPNG-7.18 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages</p> <p>If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:</p> <ul style="list-style-type: none"> - Adopt the route from the datagram. That is, put the new metric in. <p>(Note : Here we send RIPng updates from two different routers)</p>										
ANVL-RIPNG-7.19 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages</p> <p>If the datagram is from the same router as the existing route, and the new metric is different than the old one;</p> <ul style="list-style-type: none"> - Adopt the route from the datagram. That is, adjust the next hop address (if necessary). 										

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ANVL-RIPNG-7.20 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; - Adopt the route from the datagram. That is, adjust the next hop address (if necessary). (Note : Here we send RIPng updates from two different routers)</p>										
ANVL-RIPNG-7.21 MUST	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started. (Note : We check the RIPng Message triggered by the deletion process)</p>										
ANVL-RIPNG-7.22 SHOULD	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. (Note : Here we test updates from the same router)</p>										
ANVL-RIPNG-7.23 SHOULD	FAIL	FAIL	unpredict	FAIL	FAIL	unpredict	FAIL	FAIL	FAIL	FAIL
RFC 2080 s2.4.2 p13 Response Messages										
<p>RIPng Response Messages Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. (Note : Here we test updates from two different routers)</p>										

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ANVL-RIPNG-8.1 MUST	pass	pass	pass	unpredict	unpredict	unpredict	unpredict	unpredict	pass	pass
RFC 2080 s2.5.1 p14 Triggered Updates										
<p>RIPng Triggered Updates After a triggered update is sent, a timer should be set for a random interval between 1 and 5 seconds. If other changes that would trigger updates occur before the timer expires, a single update is triggered when the timer expires. (Note : In this test we check that single update is sent for two consecutive unsolicited RIPng responses within the 1 - 5 sec period)</p>										
ANVL-RIPNG-8.2 MUST	pass	pass	pass	pass	pass	pass	unpredict	pass	pass	unpredict
RFC 2080 s2.5.1 p14 Triggered Updates										
<p>RIPng Triggered Updates After a triggered update is sent, a timer should be set for a random interval between 1 and 5 seconds. If other changes that would trigger updates occur before the timer expires, a single update is triggered when the timer expires. (Note : In this test we check that the time difference between two successive RIPng triggered updates is within the range of 1 - 5 seconds)</p>										
ANVL-RIPNG-8.3 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.5.1 p15 Triggered Updates										
<p>RIPng Triggered Updates In principle, only those routes which have changed need to be included. Therefore messages generated as part of a triggered update must include at least those routes that have their route change flag set.</p>										
ANVL-RIPNG-9.1 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
RFC 2080 s2.5.2 p16 Generating Response Messages										
<p>Generating RIPng Response Messages The version described in this document is version 1 and the bytes labeled "must be zero" to zero.</p>										

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ANVL-RIPNG-9.2 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	NEGATIVE RFC 2080 s2.5.2 p16 Generating Response Messages									
	Generating RIPng Response Messages The version described in this document is version 1.									
ANVL-RIPNG-9.3 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.5.2 p16 Generating Response Messages									
	Generating RIPng Response Messages Routes to link-local addresses must never be included in an RTE.									
ANVL-RIPNG-9.4 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.5.2 p16 Generating Response Messages									
	Generating RIPng Response Messages Routes must be included in the datagram even if their metrics are infinite.									
ANVL-RIPNG-10.1 MUST	pass	pass	pass	pass	pass	pass	pass	pass	pass	pass
	RFC 2080 s2.6 p16 Split Horizon									
	Split Horizon The basic split horizon algorithm omits routes learned from one neighbor in updates sent to that neighbor.									
ANVL-RIPNG-10.2 MUST	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL	FAIL
	RFC 2080 s2.6 p16 Split Horizon									
	Split Horizon Split Horizon with Poisoned Reverse (more simply, Poison Reverse) does include such routes in updates, but sets their metrics to infinity.									